

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN  
Department of Electrical and Computer Engineering

ECE 417 MULTIMEDIA SIGNAL PROCESSING  
Fall 2019

PRACTICE EXAM 2 SOLUTIONS

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**Problem 1 (30 points)**

Suppose you have an RGB image  $i[n_1, n_2, n_3]$  with  $0 \leq n_1 < N_1$  rows,  $0 \leq n_2 < N_2$  columns, and  $0 \leq n_3 < 3$  color planes. The matched filter in part (d) of this problem is of size  $M_1 \times M_2$ . Use big- $\mathcal{O}$  notation, in terms of the variables  $N_1, N_2, M_1$  and  $M_2$ , to express the complexity of each of the following operations:

- (a) Converting from RGB to YPbPr color space.

**Solution:**

Big-O notation is defined as: an operation is  $\mathcal{O}\{f(N_1, N_2, M_1, M_2)\}$  if and only if there exist some positive constants,  $G, N_1^*, N_2^*, M_1^*, M_2^*$ , such that the number of operations is  $\leq Gf(N_1, N_2, M_1, M_2)$  for all  $N_1 \geq N_1^*, N_2 \geq N_2^*, M_1 \geq M_1^*$ , and  $M_2 \geq M_2^*$ .

The conversion from RGB to YPbPr involves a  $3 \times 3$  matrix multiplication per pixel:

$$\begin{bmatrix} Y \\ P_b \\ P_r \end{bmatrix} [n_1, n_2] = \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.168736 & -0.331264 & 0.5 \\ 0.5 & -0.418688 & -0.081312 \end{bmatrix} \begin{bmatrix} R \\ G \\ B \end{bmatrix} [n_1, n_2],$$

which is 9 scalar multiply-add operations per pixel. Since there are  $N_1 \times N_2$  pixels, the total number of multiplications required is  $9N_1N_2$ , which is  $\mathcal{O}\{N_1N_2\}$

- (b) Computing the horizontal and vertical gradients of each color plane using a Sobel mask.

**Solution:**

Sobel mask is a convolution, as

$$G_x[n_1, n_2] = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} ** I[n_1, n_2], \quad G_y[n_1, n_2] = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} ** I[n_1, n_2]$$

there are 6 nonzero coefficients in each filter (12 total), so we have a total of 12 additions per output pixel. The # output pixels is  $(N_1 + 2)(N_2 + 2)$ , or  $N_1N_2$ , or  $(N_1 - 2)(N_2 - 2)$ , depending on whether we're doing full, same, or valid convolution – but in any case, all of these are  $\mathcal{O}\{N_1N_2\}$ . Total computation is therefore  $12N_1N_2$ , which is  $\mathcal{O}\{N_1N_2\}$ .

- (c) Lowpass filtering (after zero-padding, so that the output is of the same size,  $N_1 \times N_2 \times 3$ , as the input) with a separable ideal anti-aliasing filter whose frequency response is

$$H(\omega_1, \omega_2) = \begin{cases} 1 & |\omega_1| < \frac{\pi}{3}, \quad |\omega_2| < \frac{\pi}{3} \\ 0 & \text{otherwise} \end{cases}$$

**Solution:**

The filter is separable, so we can filter each row first, then each column.

Filtering each row requires implementing the following equation once per output pixel:

$$y[n_1, n_2] = h_2[n_2] * x[n_1, n_2] = \sum_{m_2=0}^{N_2-1} x[n_1, m_2] h_2[n_2 - m_2]$$

which requires  $N_2$  multiply-add operations per output pixel. Since there are  $N_1 \times N_2$  output pixels, the total computation is  $N_1 N_2^2$ .

Filtering each column requires implementing the following equation once per output pixel:

$$h_1[n_1] * y[n_1, n_2] = \sum_{m_1=0}^{N_1-1} y[m_1, n_2] h_1[n_1 - m_1]$$

which requires  $N_1$  multiply-add operations per output pixel. Since there are  $N_1 \times N_2$  output pixels, the total computation is  $N_1^2 N_2$ .

So the total computation requires  $N_1 N_2 (N_1 + N_2)$  multiply-accumulate operations.

The function  $N_1 N_2 (N_1 + N_2)$  can't be simplified by stripping off any constants or any low-order terms: for example,  $N_1 N_2 (N_1 + N_2) \neq \mathcal{O}\{N_1^2 N_2\}$ , because, regardless of how large we choose the constant  $G$ , there will be large values of  $N_2$  for which  $N_1 N_2 (N_1 + N_2) \not\leq G N_1^2 N_2$ . Since we can't simplify the polynomial while still keeping it as a strict upper bound on the computation, we need to keep the whole polynomial:

$$N_1 N_2 (N_1 + N_2) = \mathcal{O}\{N_1 N_2 (N_1 + N_2)\}$$

- (d) Filtering with a matched filter of size  $M_1$  rows,  $M_2$  columns.

**Solution:**

Matched filtering is computed as

$$z[n_1, n_2] = \sum_{m_1=0}^{M_1-1} \sum_{m_2=0}^{M_2-1} h[m_1, m_2] x[n_1 - m_1, n_2 - m_2]$$

The double sum here can't be simplified, because the filter is not separable. Therefore, each output pixel requires computing a double-sum with  $M_1 M_2$  terms in it.

There are  $N_1 N_2$  output pixels, so in total, we need  $N_1 N_2 M_1 M_2$  multiply-accumulate operations, which is  $\mathcal{O}\{N_1 N_2 M_1 M_2\}$ .

- (e) Calculating the integral image  $ii[n_1, n_2] = \sum_{m_1=0}^{n_1} \sum_{m_2=0}^{n_2} i[m_1, m_2, 0]$  for all  $0 \leq n_1 < N_1$  and  $0 \leq n_2 < N_2$ .

**Solution:**

Each pixel of the integral image requires just four additions:

$$ii[n_1, n_2] = i[n_1, n_2] + ii[n_1 - 1, n_2] + ii[n_1, n_2 - 1] - ii[n_1 - 1, n_2 - 1]$$

There are  $N_1N_2$  pixels in the integral image, so the total complexity is  $4N_1N_2$ . If we choose the constants  $G = 4, N_1^* = 0, N_2^* = 0$ , we find that the total computation is less than or equal to  $GN_1N_2$  for all  $N_1 \geq N_1^*$  and  $N_2 \geq N_2^*$ , therefore the computational complexity is  $\mathcal{O}\{N_1N_2\}$ .

- (f) Given the integral image, find the box-summation  $f[b_1, b_2, e_1, e_2]$  defined as

$$f[b_1, b_2, e_1, e_2] = \sum_{n_1=b_1}^{e_1} \sum_{n_2=b_2}^{e_2} i[n_1, n_2, 0]$$

for all values  $0 \leq b_1 \leq N_1 - 1, 0 \leq e_1 \leq N_1 - 1, 0 \leq b_2 \leq N_2 - 1, 0 \leq e_2 \leq N_2 - 1$ .

**Solution:**

We can find the feature, for any given  $(b_1, b_2, e_1, e_2)$ , using just four additions:

$$f[b_1, b_2, e_1, e_2] = ii[e_1, e_2] - ii[b_1, e_2] - ii[e_1, b_2] + ii[b_1, b_2]$$

There are a total of  $N_1^2N_2^2$  different combinations of  $(b_1, b_2, e_1, e_2)$  to consider, so the total computation is  $4N_1^2N_2^2$ , which is  $\mathcal{O}\{N_1^2N_2^2\}$ .

## Problem 2 (10 points)

Suppose you have an input image with 8-bit integer pixel values,  $0 \leq i[n_1, n_2, n_3] \leq 255$ , where  $n_1$  is the row index,  $n_2$  is the column index, and  $n_3$  is the color plane. What are the minimum and maximum pixel values that result as the outputs of the following operations:

- (a) Convert to a YPbPr color space. What are the minimum and maximum possible values of  $Y, P_b$ , and  $P_r$ ?

**Solution:**

$$\begin{bmatrix} Y \\ P_b \\ P_r \end{bmatrix} [n_1, n_2] = \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.168736 & -0.331264 & 0.5 \\ 0.5 & -0.418688 & -0.081312 \end{bmatrix} \begin{bmatrix} R \\ G \\ B \end{bmatrix} [n_1, n_2],$$

The top row adds up to one, and all coefficients are positive, so  $0 \leq Y \leq 255$ . The second and third rows each have negative coefficients that total 0.5, and a positive coefficient of 0.5, so  $-255/2 \leq P_b \leq 255/2$  and  $-255/2 \leq P_r \leq 255/2$ .

- (b) Compute the horizontal and vertical gradients using a Sobel mask. What are the minimum and maximum possible values of each of the two gradient images?

**Solution:**

The usual definition of the Sobel mask is:

$$G_x[n_1, n_2] = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} ** I[n_1, n_2], \quad G_y[n_1, n_2] = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} ** I[n_1, n_2]$$

so  $-4 \times 255 \leq G_x[n_1, n_2] \leq 4 \times 255$  and  $-4 \times 255 \leq G_y[n_1, n_2] \leq 4 \times 255$ .

**Problem 3 (5 points)**

Consider the infinite-sized image  $i[n_1, n_2] = \delta[n_1 - 5]$ , i.e.,

$$i[n_1, n_2] = \begin{cases} 1 & n_1 = 5 \\ 0 & \text{otherwise} \end{cases}$$

Use a Sobel mask to find the resulting images  $G_x[n_1, n_2]$  and  $G_y[n_1, n_2]$ .

**Solution:**

To figure out this answer, it's useful to write the separable form of the Sobel mask, which would be

$$G_x[n_1, n_2] = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} * ([1, 0, -1] * \delta[n_1 - 5]) = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} * 0 = 0$$

Where the second equality comes from subtracting 1 - 1 for each pixel of the fifth row, and 0 - 0 for every other pixel in the image. On the other hand,

$$G_y[n_1, n_2] = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} * ([1, 2, 1] * \delta[n_1 - 5]) = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} * (4\delta[n_1 - 5]) = \begin{cases} 4 & n_1 = 5 \\ -4 & n_1 = 7 \\ 0 & \text{otherwise} \end{cases}$$

**Problem 4 (5 points)**

Suppose you want to find the horizon line in a grayscale image  $i[n_1, n_2]$ . Suppose the horizon line is defined to be the row index  $n_1$  that maximizes the brightness difference  $BD[n_1]$ , defined as

$$BD[n_1] = \sum_{m_2=0}^{N_2-1} \left( \left( \frac{1}{n_1} \sum_{m_1=0}^{n_1-1} i[m_1, m_2] \right) - \left( \frac{1}{N_1 - n_1} \sum_{m_1=n_1}^{N_1-1} i[m_1, m_2] \right) \right)$$

You are given the integral image  $ii[n_1, n_2] = \sum_{m_1=0}^{n_1} \sum_{m_2=0}^{n_2} i[m_1, m_2]$ . Devise a formula that uses  $ii[n_1, n_2]$  to compute  $BD[n_1]$  with a small constant number of operations per candidate horizon line.

**Solution:**

Let's start out by re-arranging the order of summation, so that the  $m_1$  and  $m_2$  sums are in the same order as the definition of the integral image:

$$BD[n_1] = \frac{1}{n_1} \left( \sum_{m_1=0}^{n_1-1} \sum_{m_2=0}^{N_2-1} i[m_1, m_2] \right) - \frac{1}{N_1 - n_1} \left( \sum_{m_1=n_1}^{N_1-1} \sum_{m_2=0}^{N_2-1} i[m_1, m_2] \right)$$

The first term is already an integral image. The second term can be split up into two integral-image-like terms:

$$BD[n_1] = \frac{1}{n_1} \left( \sum_{m_1=0}^{n_1-1} \sum_{m_2=0}^{N_2-1} i[m_1, m_2] \right) - \frac{1}{N_1 - n_1} \left( \sum_{m_1=0}^{N_1-1} \sum_{m_2=0}^{N_2-1} i[m_1, m_2] - \sum_{m_1=0}^{n_1-1} \sum_{m_2=0}^{N_2-1} i[m_1, m_2] \right)$$

...and now, we just substitute the symbol in place of its definition:

$$BD[n_1] = \frac{1}{n_1} (ii[n_1 - 1, N_2 - 1]) - \frac{1}{N_1 - n_1} (ii[N_1 - 1, N_2 - 1] - ii[n_1 - 1, N_2 - 1])$$

### Problem 5 (5 points)

Consider the problem of upsampling, by a factor of 2, the infinite-sized image

$$x[n_1, n_2] = \delta[n_1 - 5] = \begin{cases} 1 & n_1 = 5 \\ 0 & \text{otherwise} \end{cases}$$

Suppose that the image is upsampled, then filtered, as

$$y[n_1, n_2] = \begin{cases} x[n_1/2, n_2/2] & n_1/2 \text{ and } n_2/2 \text{ both integers} \\ 0 & \text{otherwise} \end{cases} \quad z[n_1, n_2] = y[n_1, n_2] * h[n_1, n_2]$$

Let  $h[n_1, n_2]$  be the ideal anti-aliasing filter with frequency response

$$H(\omega_1, \omega_2) = \begin{cases} 1 & |\omega_1| < \frac{\pi}{2}, \quad |\omega_2| < \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases}$$

Find  $z[n_1, n_2]$ .

**Solution:**

$$h[n_1, n_2] = h_1[n_1]h_2[n_2] = \left(\frac{1}{2}\right) \text{sinc}\left(\frac{\pi n_1}{2}\right) \left(\frac{1}{2}\right) \text{sinc}\left(\frac{\pi n_2}{2}\right)$$

$$y[n_1, n_2] = \begin{cases} 1 & n_1 = 10 \text{ and } n_2 \text{ a multiple of } 2 \\ 0 & \text{otherwise} \end{cases} = \begin{cases} \left(\sum_{p=-\infty}^{\infty} \delta[n_2 - 2p]\right) & n_1 = 10 \\ 0 & \text{otherwise} \end{cases}$$

Convolving along each row gives  $h_2[n_2] * y[n_1, n_2]$ , which is zero, except on the  $n_1 = 10$  row. On that row,  $y[n_1, n_2]$  is equal to one on the even-numbered samples, and equal to zero on the odd-numbered samples. The correct answer is the obvious one: the low-pass filter computes a perfect average between 0 and 1, so each pixel winds up with a value of 1/2. If you want to do a more careful analysis, you could notice that this row is an impulse train with a period of  $P = 2$ , and therefore it has a DTFT which has impulses of area  $2\pi/P = \pi$  at  $\omega = 0$  and  $\omega = \pi$ . The LPF keeps only the  $\omega = 0$  impulse, thus:

$$\begin{aligned} h_2[n_2] * y[n_1, n_2] &= \begin{cases} \left(\sum_{p=-\infty}^{\infty} \delta[n_2 - 2p]\right) * \left(\frac{1}{2}\text{sinc}\left(\frac{\pi n_2}{2}\right)\right) & n_1 = 10 \\ 0 & \text{otherwise} \end{cases} \\ &= \begin{cases} \mathcal{F}^{-1}\left\{\left(\frac{2\pi}{2}\sum_{k=0}^1 \delta\left(\omega - \frac{2\pi k}{2}\right)\right)\left(\begin{cases} 1 & |\omega_2| < \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases}\right)\right\} & n_1 = 10 \\ 0 & \text{otherwise} \end{cases} \\ &= \begin{cases} \mathcal{F}^{-1}\{\pi\delta(\omega)\} & n_1 = 10 \\ 0 & \text{otherwise} \end{cases} \\ &= \begin{cases} \frac{1}{2} & n_1 = 10 \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

Convolving along each column, then, gives

$$z[n_1, n_2] = h_1[n_1] * h_2[n_2] * y[n_1, n_2] = \left(\frac{1}{4}\right) \text{sinc}\left(\frac{\pi(n_1 - 10)}{2}\right)$$

### Problem 6 (5 points)

The stochastic autocorrelation of a periodic signal is periodic,  $R_{xx}[P] = R_{xx}[0]$ . How about the signal autocorrelation? Suppose that the frame length is an integer multiple of the number of periods,  $L = kP$ , so that

$$x[n] = \begin{cases} \text{periodic with period } P & 0 \leq n \leq kP - 1 \\ 0 & \text{otherwise} \end{cases}$$

Find  $r_{xx}[P]$  in terms of  $r_{xx}[0]$ .

**Solution:**

$$r_{xx}[n] = \sum_{m=-\infty}^{\infty} x[m]x[m-n] = \sum_{m=0}^{L-|n|-1} x[m]x[m-n],$$

where the second equality is true because there are only  $L - 1$  nonzero samples in a frame. Since  $x[n] = x[n+P] = x[n+2P] = \dots$ ,

$$r_{xx}[0] = \sum_{m=0}^{L-1} x^2[m] = k \sum_{m=0}^{P-1} x^2[m]$$

Likewise,

$$r_{xx}[P] = \sum_{m=0}^{L-P-1} x[m]x[m-P] = \sum_{m=0}^{L-P-1} x^2[m] = (k-1) \sum_{m=0}^{P-1} x^2[m]$$

So

$$r_{xx}[P] = \left(\frac{k-1}{k}\right) r_{xx}[0]$$

### Problem 7 (10 points)

Consider the signal  $x[n] = \beta^n u[n]$ , where  $u[n]$  is the unit step function.

(a) Find the LPC coefficient,  $\alpha$ , that minimizes  $\varepsilon$ , where

$$\varepsilon = \sum_{n=-\infty}^{\infty} e^2[n], \quad e[n] = x[n] - \alpha x[n-1]$$

**Solution:**

$$\varepsilon = \sum_{n=-\infty}^{\infty} (x[n] - \alpha x[n-1])^2 \quad (1)$$

$$= 1 + \sum_{n=1}^{\infty} (\beta^n - \alpha\beta^{n-1})^2 \quad (2)$$

Differentiating w.r.t.  $\alpha$  gives

$$\frac{\partial \varepsilon}{\partial \alpha} = -2 \sum_{n=1}^{\infty} \beta (\beta^n - \alpha\beta^{n-1})$$

which is zero iff  $\alpha = \beta$ .

- (b) Find the signal  $e[n]$  that results from your choice of  $\alpha$  in part (a).

**Solution:**

$$e[n] = \beta^n u[n] - \alpha\beta^{n-1} u[n-1] = \beta^n (u[n] - u[n-1]) = \delta[n]$$

### Problem 8 (10 points)

Consider the LPC synthesis filter  $s[n] = e[n] + \alpha s[n-1]$ .

- (a) Under what condition on  $\alpha$  is the synthesis filter stable?

**Solution:**

The roots of the polynomial  $1 - \alpha z^{-1}$  must be inside the unit circle. That's a first-order polynomial, its only root is  $z^{-1} = \alpha$ , so we just need  $|\alpha| < 1$ .

- (b) Assume that the synthesis filter is stable. Suppose that  $e[n]$  is the pulse train  $e[n] = \sum_{p=-\infty}^{\infty} \delta[n - pP]$ . As a function of  $\alpha$ ,  $P$ , and  $\omega$ , what is the DTFT  $S(e^{j\omega})$ ? You need not simplify, but your answer should contain no integrals or infinite sums.

**Solution:**

The DTFT of the pulse train is a pulse train,

$$E(e^{j\omega}) = \left(\frac{2\pi}{P}\right) \sum_{k=0}^{P-1} \delta\left(\omega - \frac{2\pi k}{P}\right)$$

The DTFT of the synthesized signal is

$$S(e^{j\omega}) = H(e^{j\omega})E(e^{j\omega}) = \frac{E(e^{j\omega})}{1 - \alpha e^{-j\omega}}$$

So

$$S(e^{j\omega}) = \frac{1}{1 - \alpha e^{-j\omega}} \left(\frac{2\pi}{P}\right) \sum_{k=0}^{P-1} \delta\left(\omega - \frac{2\pi k}{P}\right)$$